

Current Advances

in

Open Source

Gröbner Basis Algorithms

My name is

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I am from the

University of Kaiserslautern

3 years ago

Signature-based Gröbner Basis Algorithms in SINGULAR

Christian Eder, Jean-Charles Faugère and Bjarke Hammersholt Røune

May 15, 2014



Christian Eder, Jean-Charles Faugère

A survey on signature-based Gröbner basis computations

Journal of Symbolic Computation 80: 719-784
(May-June 2017 issue)

12 reviewers, +15 pages

Idea of signatures:

Try to detect zero reductions in advance

Let $I = \langle \mathbf{g}_1, \mathbf{g}_2 \rangle \in \mathcal{R} := \mathbb{Q}[\mathbf{x}, \mathbf{y}, \mathbf{z}]$ and let $<$ denote DRL where

$$\begin{aligned} \mathbf{g}_1 &= \mathbf{x}\mathbf{y} - \mathbf{z}^2 \\ \mathbf{g}_2 &= \mathbf{y}^2 - \mathbf{z}^2. \end{aligned}$$

Apply signatures in \mathcal{R}^2 :

$$\text{sig}(g_1) = \mathbf{e}_1,$$

$$\text{sig}(g_2) = \mathbf{e}_2.$$

Order signatures by POT (e.g. $\mathbf{e}_2 > \mathbf{x}^{1000}\mathbf{e}_1$).

In general:

$$\text{sig}(\text{polynomial}) = \text{lt}(\text{module representation})$$

Main idea: Try to keep signature minimal.

Generate first S-pair:

$$\begin{aligned} g_3 &:= \text{sp}(g_1, g_2) = yg_1 - xg_2 \\ &= y(xy - z^2) - x(y^2 - z^2) \\ &= xz^2 - yz^2. \end{aligned}$$

$$\text{sig}(g_3) = \text{lt}(ye_1 - xe_2) = -xe_2.$$

$\text{sp}(\mathbf{g}_3, \mathbf{g}_2)$ reduces to zero:

$\text{lt}(\mathbf{g}_2) = \mathbf{y}^2$ coprime to $\text{lt}(\mathbf{g}_3) = \mathbf{xz}^2$

(Buchberger's Product Criterion)

$\text{sp}(g_3, g_2)$ reduces to zero:

$$\begin{aligned}\text{sig}(\text{sp}(g_3, g_2)) &= \text{lt}(y^2(ye_1 - xe_2) - xz^2e_2) \\ &= -xy^2e_2.\end{aligned}$$

Use syzygy $g_1e_2 - g_2e_1$ with lead term xye_2

▷ reduce module representation

▷ Lower signature for $\text{sp}(g_3, g_2)$

(Syzygy Criterion)

What's about $\mathbf{sp}(\mathbf{g}_3, \mathbf{g}_1)$?

Buchberger's Product Criterion? **NO**

Buchberger's Chain Criterion? **NO**

But $\text{sp}(\mathbf{g}_3, \mathbf{g}_1)$ reduces to zero:

$$\begin{aligned}\text{sig}(\text{sp}(\mathbf{g}_3, \mathbf{g}_1)) &= \text{lt}(y(\mathbf{y}\mathbf{e}_1 - \mathbf{x}\mathbf{e}_2) - z^2\mathbf{e}_1) \\ &= -\mathbf{x}\mathbf{y}\mathbf{e}_2.\end{aligned}$$

Again: Syzygy $\mathbf{g}_1\mathbf{e}_2 - \mathbf{g}_2\mathbf{e}_1$ with lead term $\mathbf{x}\mathbf{y}\mathbf{e}_2$

▷ reduce module representation

▷ Lower signature for $\text{sp}(\mathbf{g}_3, \mathbf{g}_1)$

(Syzygy Criterion)

Precondition for this talk:

Next chosen S-pair from pair set
has minimal possible signature.

Note: Over fields this limitation is
not required, but makes life easier.

General rule

For each signature handle exactly **one** element.

Sketch of proof

Take pairs by increasing signature.

α, β module elements.

If $\text{sig}(\alpha) = \text{sig}(\beta)$ reduce in module.

(We are not reducing the polynomials!)

▷ $\text{sig}(\alpha - \beta) < \text{sig}(\alpha), \text{sig}(\beta)$.

▷ Algorithm has handled these relations already.

#1

Computing with signatures over
the integers

joint work with

Gerhard Pfister
Adrian Popescu

Problem not mentioned until now: **sig-reductions**

When reducing polynomials (**over fields**) we are not allowed to change the signature:

Increasing signature?

Well, we want small signatures.

Decreasing signature?

We can throw away the element, criteria apply.

Over fields this ensures a computation by increasing signature.

Over the integers stuff gets more difficult.

We want **strong Gröbner Bases**:

For all $f \in I \setminus \{0\}$ there exists $g \in G$ s.t. $\text{lt}(g) \mid \text{lt}(f)$.

($G \subset I$ and $L(G) = L(I)$ is not enough anymore.)

Have to take care of the coefficients, too:

If

$$\triangleright \text{lm}(g) \mid \text{lm}(f) \ \&$$

$$\triangleright \exists \mathbf{a}, \mathbf{b} \in \mathbb{Z} \text{ s.t. } \text{lc}(f) = \mathbf{a} \text{lc}(g) + \mathbf{b},$$
$$\mathbf{a} \neq 0 \text{ and } \mathbf{b} < \text{lc}(f)$$

then compute $f - \mathbf{a} \frac{\text{lm}(f)}{\text{lm}(g)} g$.

(Either **smaller lm** or **smaller lc**!)

Same process generalizes
concept of S-pairs:

We need to consider **GCD-pairs**.

Problem arising from this:

Over Euclidean rings we can no longer guarantee that the computation of signature-based Gröbner Bases is done by increasing signatures.

We need to restrict signature-based criteria to remove useless elements:

We can only remove elements for a given signature \mathbf{S} if there exists a syzygy π s.t.

$$\text{lt}(\pi) \mid \mathbf{S}$$

Still, signature drops can appear.

Idea

- ▷ Stop computation at this point.
- ▷ Interreduce intermediate basis without considering signatures.
- ▷ Apply new signatures / module representations and restart.

Optimization 1: Exploit GCD-pairs

Replace $\mathbf{f} \in \mathbf{G}$ by $\mathbf{gp}(\mathbf{f}, \mathbf{g})$ if there exists $\mathbf{g} \in \mathbf{G}$ s.t.

$$\begin{aligned}\mathbf{gp}(\mathbf{f}, \mathbf{g}) &= (\pm 1)\mathbf{f} + \mathbf{ctg} \quad \& \\ \mathbf{sig}(\mathbf{gp}(\mathbf{f}, \mathbf{g})) &= (\pm 1)\mathbf{sig}(\mathbf{f}) .\end{aligned}$$

▷ Trying to keep coefficient growth at a low.

Optimization 2: Optimistic **sig**-reductions

- ▷ **sig**-reduce an element f w.r.t. G .
- ▷ If there exists $g \in G$ s.t. $ct\ lt(g) = lt(f)$ and $sig(f - ctg) < sig(f)$ for some c and t then start **usual reduction process** (no longer taking care of signatures)
- ▷ If f reduces to zero we can go on.
- ▷ Otherwise we have to restart the computation.

Restarting is a huge bottleneck in general.

But often the intermediate computed elements are quite useful for further computations.

Optimization 3: Hybrid algorithm

- ▷ Start with signature-based algorithm
- ▷ If signature drops, restart for a (small) number of times the signature-based algorithm.
- ▷ Take intermediate basis and start non-signature-based Gröbner basis computation.

Examples	STD	HBA	STD/HBA
1	10.43	0.37	28.19
2	24.91	0.10	249.10
3	87.27	0.39	223.77
4	83.51	0.20	417.55
5	23,200.05	5,873.21	3.95
6	134.29	0.61	220.15
7	1,004.56	1,128.07	0.89
8	554.02	337.55	1.641

#2

Some other ideas when computing over the integers

joint work with
Gerhard Pfister
Adrian Popescu

wonderful bug support by
Anne Frühbis-Krüger
Jakob Kröker

Syzygy check

- ▷ $I = \langle f_1, \dots, f_r \rangle, J = \langle f_1, \dots, f_r, 1 \rangle$.
- ▷ Compute GB H for I over \mathbb{Q} .
- ▷ Compute syzygies S for J over \mathbb{Q} .
- ▷ If $H = \langle 1 \rangle$ extract c from S , $I = I \cup \{c\}$.
Else try to extract cm from S , $I = I \cup \{cm\}$.
- ▷ Compute GB G for I over \mathbb{Z} .

Normal form for local/mixed orders

Mora: Termination relies on elements of large ecart

$$\text{ecart}(f) = \deg(f) - \deg(\text{lt}(f))$$

Over the integers we need to apply this principle to GCD-computations, too.

Reduce \mathbf{f} w.r.t. intermediate basis \mathbf{G} .

Initialize set of possible reducers $\mathbf{R} = \mathbf{G}$.

While $\mathbf{f} \neq \mathbf{0}$ and $\exists \mathbf{g} \in \mathbf{R}$ s.t. $\text{lt}(\mathbf{g}) \mid \text{lt}(\mathbf{f})$:

▷ Choose $\mathbf{g} \in \mathbf{R}$, $\text{lt}(\mathbf{g}) \mid \text{lt}(\mathbf{f})$ (minimal ecart).

▷ If $\text{ecart}(\mathbf{f}) < \text{ecart}(\mathbf{g})$ then

$$\mathbf{R} = \mathbf{R} \cup \{\mathbf{f}\} \cup \{\mathbf{gp}(\mathbf{f}, \mathbf{h}) \mid \mathbf{h} \in \mathbf{R}\}.$$

▷ Reduce \mathbf{f} with \mathbf{g} .

#3

Non-commutative stuff

joint work with

Wolfram Decker

Viktor Levandovskyy

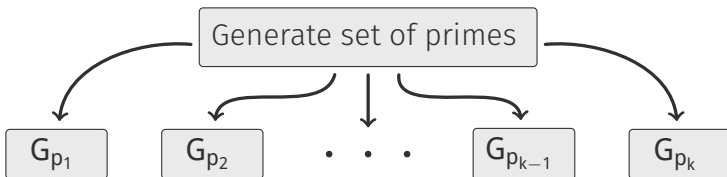
Sharwan K. Tiwari

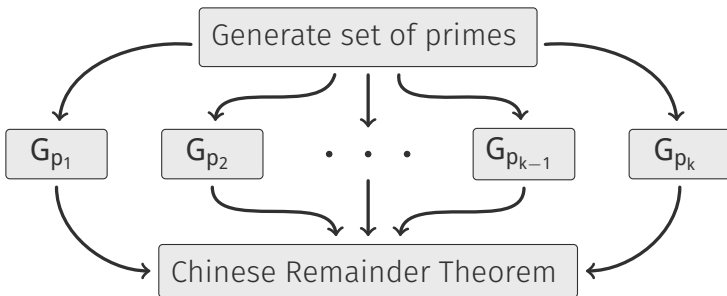
Modular GB Computation

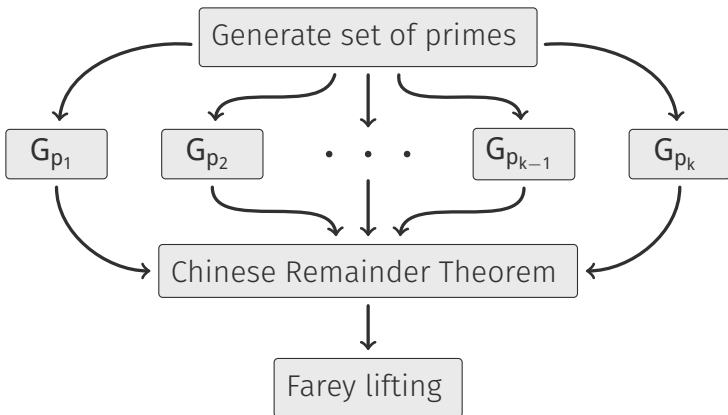
We extended modular techniques for computing Gröbner bases to the class of non-commutative **G**-algebras.

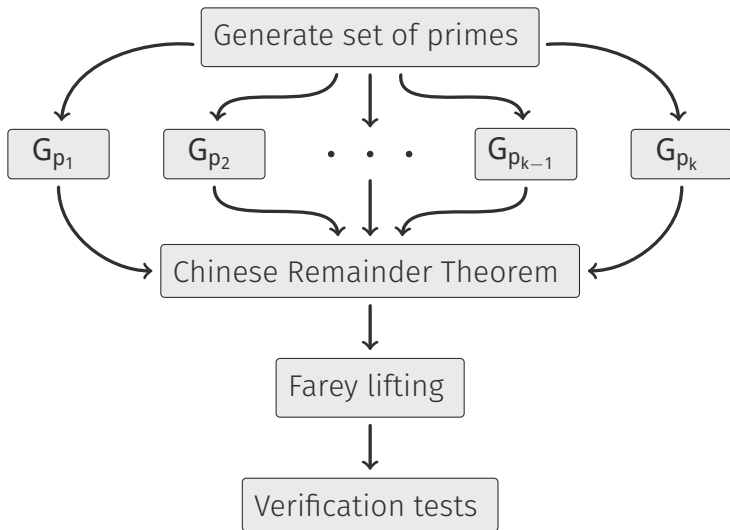
This allows **parallel** computation.

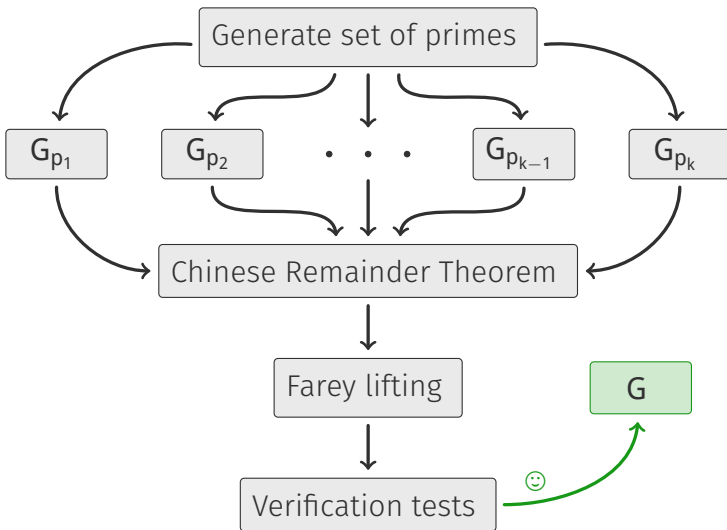
Generate set of primes

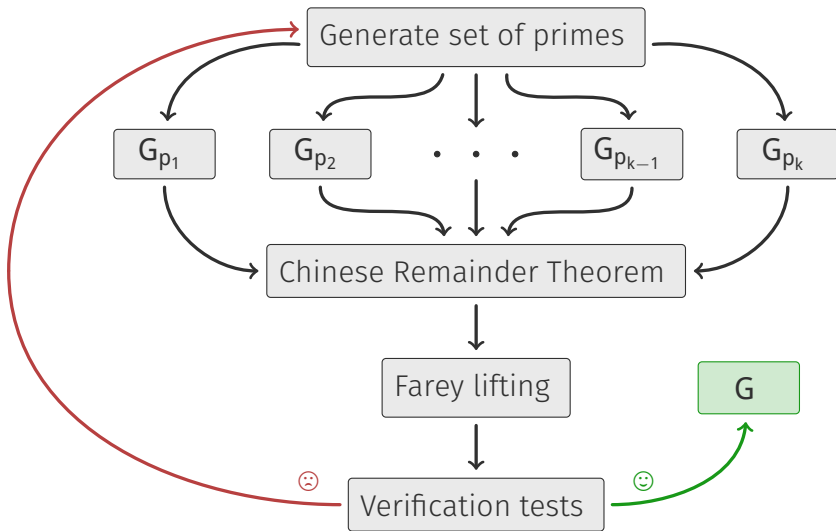












Verification tests?

As in the commutative case:
Effective verification tests are
only known in the **graded** case.

(Still, all non-graded examples
we computed were correct.)

Example set 1

Quasi-commutative graded \mathbb{Q} -algebra

$$A = \mathbb{Q}\langle x_1, \dots, x_n \mid x_j x_i = 2x_i x_j, 1 \leq i < j \leq n \rangle,$$

degree reverse lexicographic order
(i.e. weight vector $\omega = (1, \dots, 1)$).

In the corresponding Rees algebra, we compute left Gröbner bases for homogenized versions of the following benchmark systems.

Examples	sgb	m-sgb-1	m-sgb-2	m-sgb-4	m-sgb-8	m-sgb-16
cyclic(7)	11.24 m	27.66 s	16.13 s	9.66 s	7.81 s	6.64 s
cyclic(8)	55.28 h	2.51 h	1.21 h	34.65 m	27.64 m	17.13 m
katsura(9)	4.49 m	1.51 m	49.27 s	30.60 s	21.77 s	16.28 s
katsura(10)	10.65 h	26.83 m	14.54 m	8.59 m	3.53 m	3.38 m
katsura(11)	199.71 h	4.32 h	2.76 h	1.59 h	46.48 m	24.52 m
katsura(12)	–	13.78 h	7.68 h	4.40 h	2.34 h	1.46 h
katsura(13)	–	50.14 h	32.33 h	17.74 h	10.72 h	5.80 h
reimer(4)	14.62 s	3.14 s	2.69 s	1.99 s	1.58 s	1.48 s
reimer(5)	29.07 h	2.59 h	1.57 h	58.47 m	26.33 m	18.04 m
eco(15)	25.93 h	9.40 h	5.77 h	3.54 h	2.55 h	1.83 h

Example set 2 Reiffen curves

Consider the family of polynomials
 $x^p + y^q + xy^{q-1} \in \mathbb{Q}[x, y]$ s.t. $q \geq p + 1$.

Correspondingly we consider the second Weyl algebra

$$D_2(\mathbb{Q}) = \mathbb{Q}\langle x, y, \partial_x, \partial_y \mid \partial_x x = x \partial_x + 1, \partial_x y = y \partial_x, \\ \partial_y y = y \partial_y + 1, \partial_y x = x \partial_y \rangle,$$

Want to compute the Bernstein-Sato polynomial.

(Time for computing the annihilator is negligible,
we give only the time for the elimination step.)

Examples	sgb	m-sgb-1	m-sgb-2	m-sgb-4	m-sgb-8	m-sgb-16
Reiffen(5,6)	63.86 h	12.25 m	7.21 m	4.70 m	3.45 m	2.60 m
Reiffen(6,7)	-	10.43 h	6.03 h	4.65 h	4.24 h	3.54 h
Reiffen(7,8)	-	336.25 h	212.24 h	170.32 h	146.45 h	118.17 h

Note: The verification tests take 17% / 27% / 30% of the single core running time.

#4

Getting the linear algebra done

joint work with

Jean-Charles Faugère

Problem

When applying Gaussian Elimination we cannot swap columns:

column order = monomial order

Idea

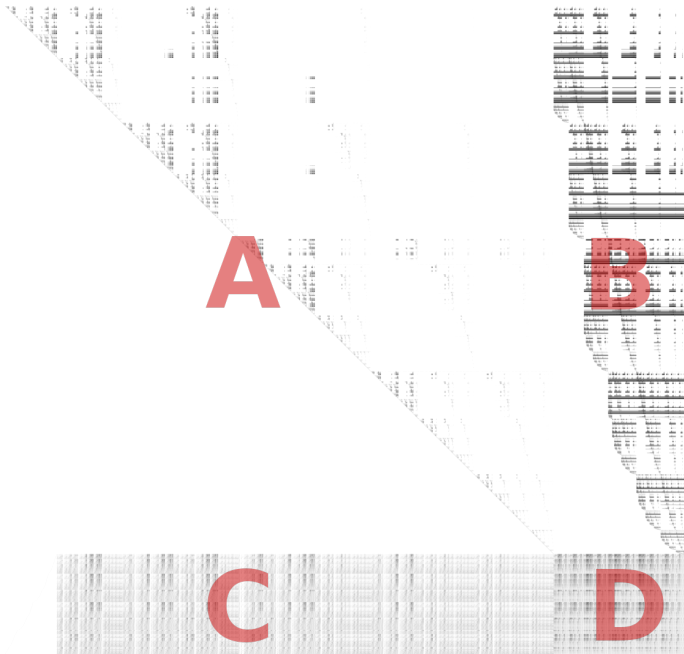
- ▷ Order columns in a “nice” way.
- ▷ Apply specialized Gaussian Elimination.
- ▷ Reorder columns.

This is a detailed map of the Pacific Northwest coast of the United States, showing the coastline from Alaska down to California. The map includes numerous place names, rivers, and geographical features. The coastline is irregular, with many bays and peninsulas. The map is oriented with North at the top.

Key features and place names visible on the map include:

- Coastal Features:** Numerous bays and peninsulas are labeled, such as Ketchikan Bay, Wrangell Bay, Sitka Bay, and the San Juan Islands.
- Rivers:** Major rivers like the Yukon, Kuskokwim, and the Columbia are shown flowing into the coast.
- Place Names:** A large number of towns and cities are marked, including Ketchikan, Wrangell, Sitka, and various locations in the San Juan Islands.
- Geographical Features:** The map shows the rugged coastline of the Pacific Northwest, with many small islands and inlets.

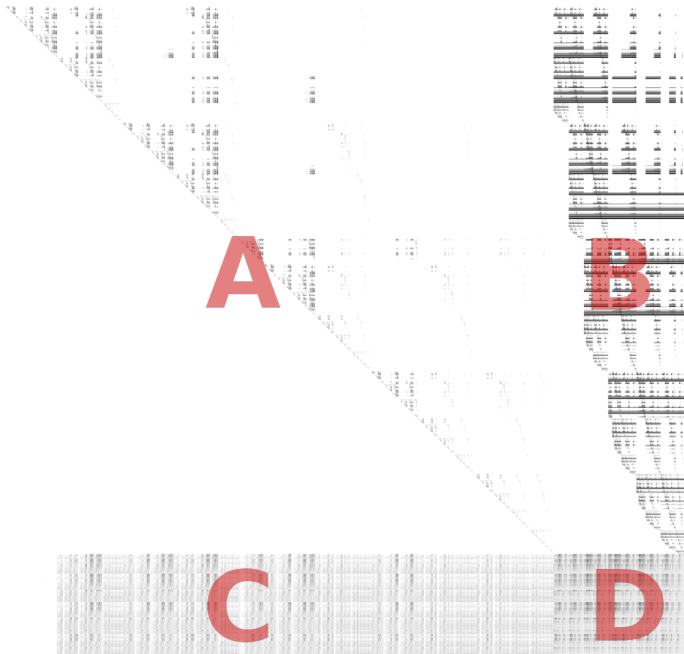
The map is a historical or reference map, likely used for navigation or geographical study. It provides a comprehensive view of the coastal region, highlighting the complex interplay of land and water in this part of the world.

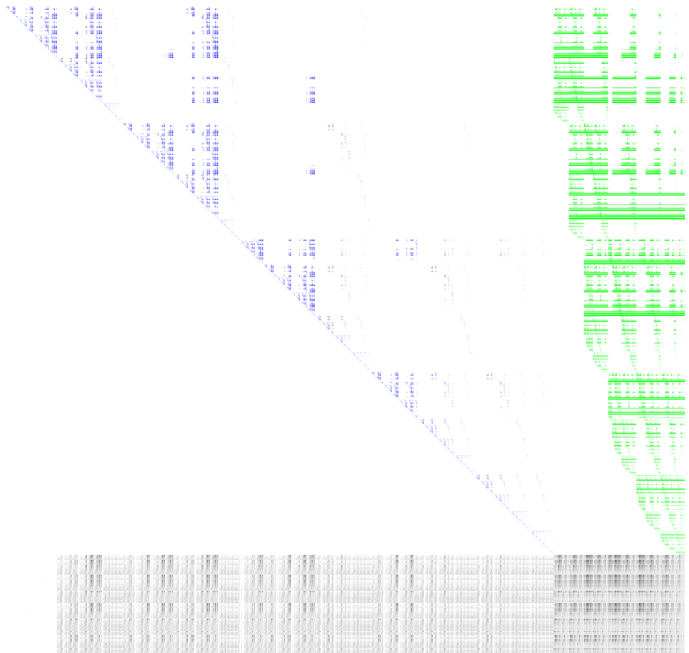


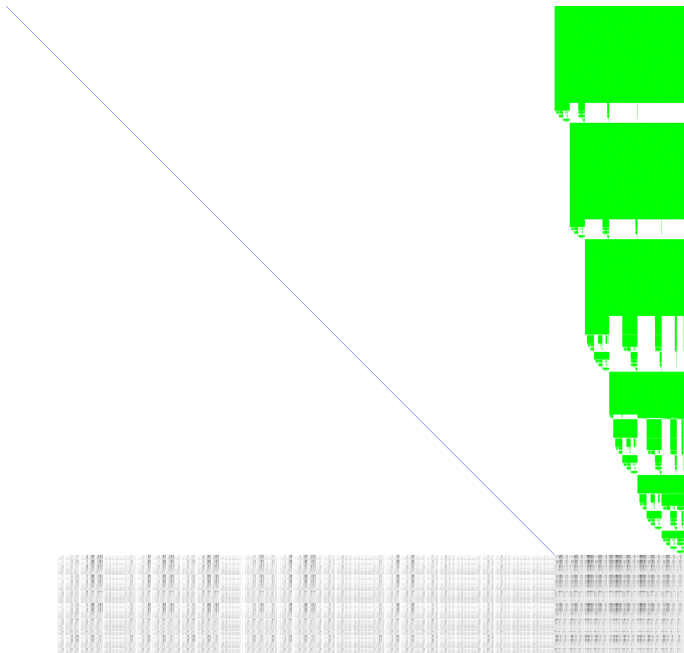
Different modes of operation

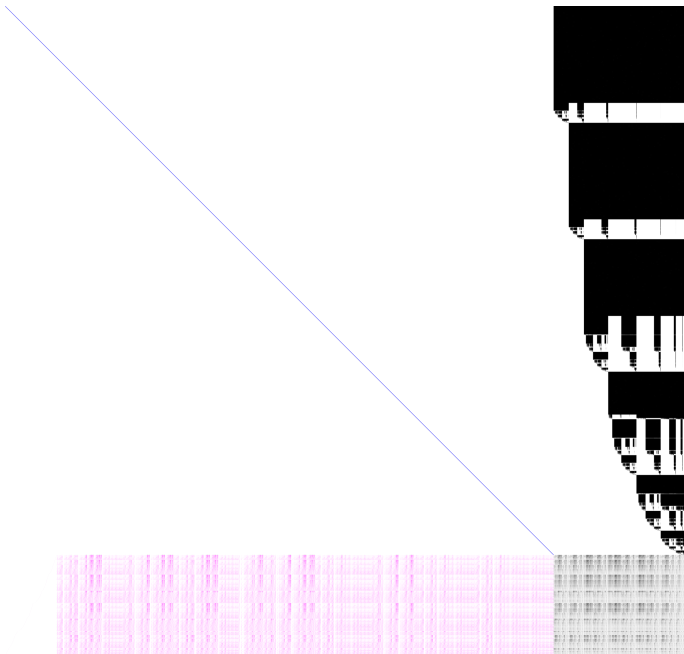
Mode 1

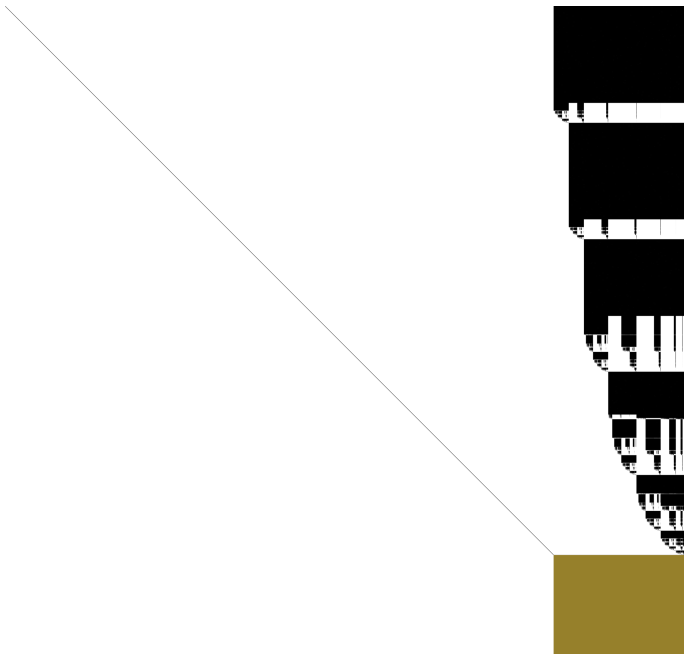
- ▷ Compute $A^{-1}B$.
- ▷ Reduce C to zero.
- ▷ Eliminate D .

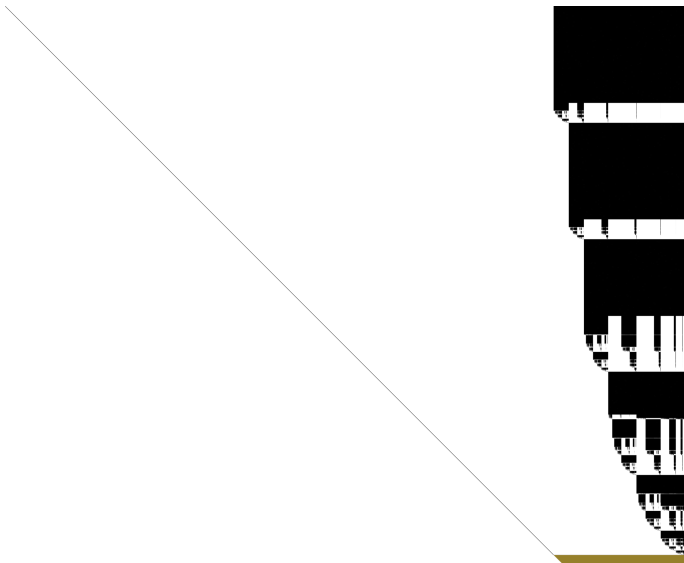






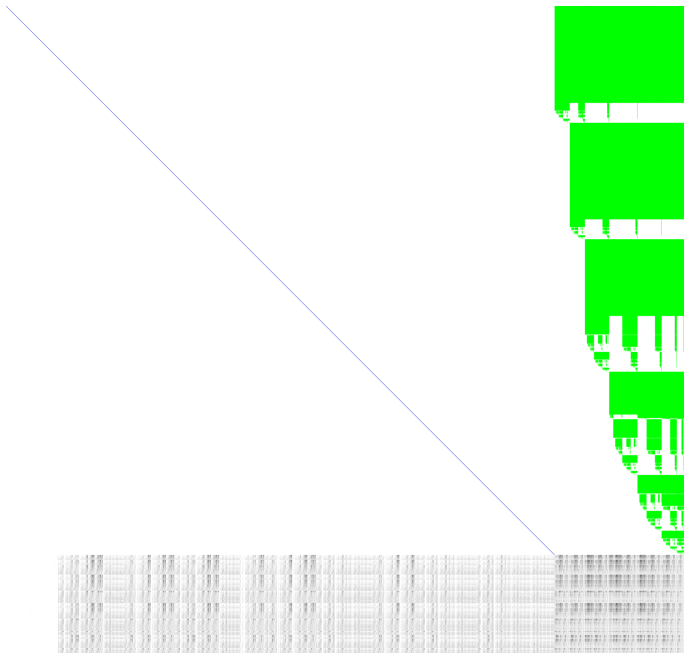


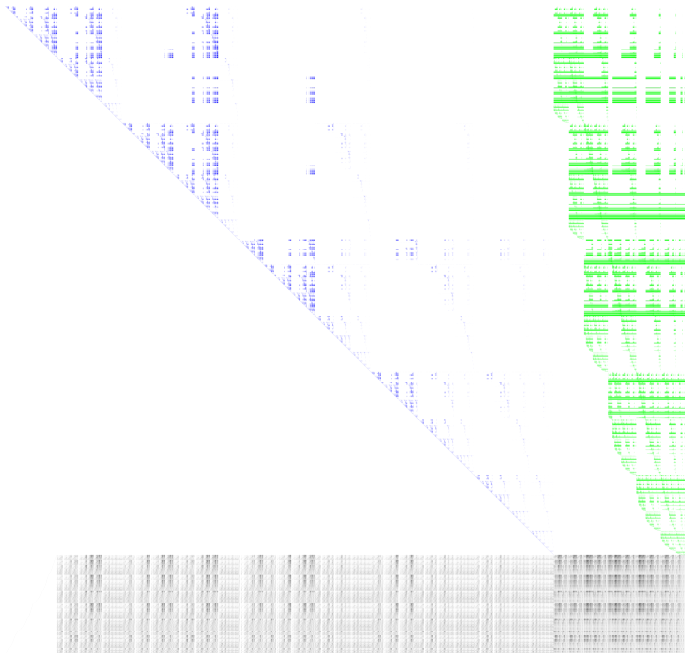




Mode 2

- ▷ Compute $A^{-1}B$.
- ▷ Reduce C to zero.
- ▷ Eliminate D .





Mode 3

- ▷ **Partly** reduce *A*.
- ▷ Reduce *C* to zero.
- ▷ Eliminate *D*.

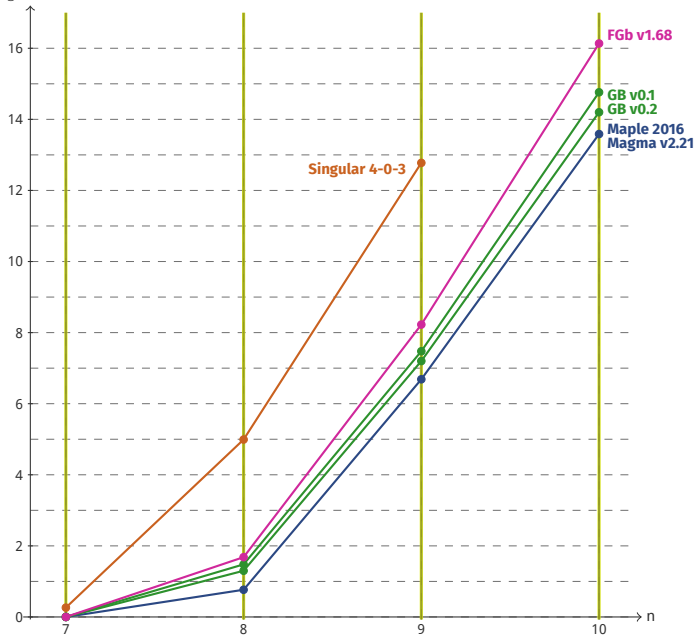
Parallelization

on **CPUs** via **OpenMP**

The image displays a highly distorted and compressed document page. It features a dense grid of small, overlapping elements that are mostly illegible. The content appears to be a mix of text and possibly small images or tables, but the extreme compression and distortion make it impossible to read or interpret accurately. The overall appearance is that of a corrupted or heavily processed digital document.

Cyclic-n / DRL / FF / SC

Time (log 2) in seconds



New features in GB v0.2:

Matrix generation on the fly

Better data locality,
up to **70%** less memory usage

Adaptively chosen block sizes

Prime fields up to 2^{23} bits

Better parallel (OpenMP) scaling
(esp. for very sparse matrices)

Next steps for GB:

Better hashing, **k-d**-trees

ARM chips (gimme ya smartphone!)

GPU usage for linear algebra (OpenCL)

On-chip GPU usage for hashing (OpenCL)

Distributed computation

Multi-modular computation

Signature-based linear algebra

Other wishes?

Please remember

computer **ALGEBRA** ⚡

COMPUTERALGEBRA ✓

Available in **OSCAR** soonish.

aka

Once lecture time is over.

Speaking of

See you at

PASCO'17 23–24/07/2017

ISSAC'17 25–28/07/2017

SC2'17 29/07/2017

in Kaiserslautern.

Thank you for your attention.

Questions? Remarks?